



Legislation Details (With Text)

File #: 18-1622 **Version:** 1 **Name:**

Type: City Resolution **Status:** Passed

File created: 4/3/2019 **In control:** * Concurrent Meeting of the Oakland Redevelopment Successor Agency and the City Council

On agenda: 5/7/2019 **Final action:** 5/7/2019

Title: Subject: Team Oakland Youth Employment Contract
From: Oakland Public Works Department
Recommendation: Adopt A Resolution Authorizing The City Administrator Or Her Designee To Enter Into A Two-Year Agreement With Youth Employment Partnership (YEP) To Implement The Team Oakland Program, In An Amount Not To Exceed Seven Hundred Fifty Thousand Dollars (\$750,000.00), With An Option To Extend The Contract For Two Additional Years, Through June 30,2023 In An Amount Not To Exceed Seven Hundred Fifty Thousand Dollars (\$750,000.00), Based On Satisfactory Contractor Performance

Sponsors:

Indexes:

Code sections:

Attachments: 1. View Report, 2. View Supplemental Report 4/19/2019, 3. View Supplemental Report 5/3/2019, 4. 87653 CMS.pdf

| Date | Ver. | Action By | Action | Result |
|-----------|------|---|--|--------|
| 5/7/2019 | 1 | * Concurrent Meeting of the Oakland Redevelopment Successor Agency and the City Council | Adopted | Pass |
| 4/23/2019 | 1 | *Public Works Committee | Approved as Amended the Recommendation of Staff, and Forward | |
| 4/11/2019 | 1 | *Rules & Legislation Committee | Scheduled | |
| 4/4/2019 | 1 | *Rules & Legislation Committee | Scheduled | |

Subject: Team Oakland Youth Employment Contract
From: Oakland Public Works Department
Recommendation: Adopt A **Resolution Authorizing The City Administrator Or Her Designee To Enter Into A Two-Year Agreement With Youth Employment Partnership (YEP) To Implement The Team Oakland Program, In An Amount Not To Exceed Seven Hundred Fifty Thousand Dollars (\$750,000.00), With An Option To Extend The Contract For Two Additional Years, Through June 30,2023 In An Amount Not To Exceed Seven Hundred Fifty Thousand Dollars (\$750,000.00), Based On Satisfactory Contractor Performance**