



Legislation Details

File #: 22-0152 **Version:** 1 **Name:**

Type: City Resolution **Status:** Passed

File created: 3/1/2022 **In control:** Special Concurrent Meeting of the Oakland
Redevelopment Successor Agency/City Council

On agenda: 3/15/2022 **Final action:** 3/15/2022

Title: Subject: Cityworks License Renewal
From: Public Works Department
Recommendation: Adopt A Resolution:

(1) Amending The Cityworks License And Maintenance Agreement With Azteca Systems, LLC. To Extend The Term Of The Contract From June 1, 2022 Through May 31, 2028, And Increase The Agreement In An Amount Not To Exceed One Million One Hundred Twenty Three Thousand Eight Hundred Fifty Two Dollars (\$1,123,852), With The Option To Purchase Additional Functionality And Enhancements To The Cityworks System For:

A. Additional Software Products, Upgrades, Licenses & Support Services With Azteca Systems, LLC. In An Amount Not To Exceed Three Hundred Thousand Dollars (\$300,000) For The Term Of The Azteca Contract (From June 1, 2022 Through May 31, 2028); And

B. Additional License, Maintenance, Hosting, Purchase, And/Or Professional Services Agreement(S) With Azteca Systems, LLC., Or Their Authorized Business Partner(s) In An Amount Not To Exceed Five Hundred Thousand Dollars (\$500,000) For The Term Of The Azteca Contract (From June 1, 2022 Through May 31, 2028) For Professional Services And/Or Products That Enhance Cityworks Through Customization And Additional Functionality; And

(2) Waiving The Competitive Proposal Solicitation And Local Business Enterprise/Small Local Business Enterprise Requirements For The Above-Listed Agreements

Sponsors:

Indexes:

Code sections:

Attachments: 1. View Report, 2. View Report Attachment A, 3. View Report Attachment B, 4. View Report Attachment C, 5. View Report Attachment D, 6. View Legislation, 7. 89098 CMS

Date	Ver.	Action By	Action	Result
3/15/2022	1	Special Concurrent Meeting of the Oakland Redevelopment Successor Agency/City Council	Adopted	Pass
3/3/2022	1	*Rules & Legislation Committee	Scheduled	