



Legislation Details (With Text)

File #: 09-1652-1 **Version:** 3 **Name:** Oakland Neighborhood Projects Initiative Program 2 of 2
Type: City Resolution **Status:** In Council
File created: 7/14/2010 **In control:** Concurrent Meeting of the Oakland Redevelopment Agency / City Council
On agenda: 9/14/2010 **Final action:** 9/21/2010

Title: 2) A City Resolution (A) Accepting And Appropriating Agency Funds In An Amount Not To Exceed \$160,265 Under The Cooperation Agreement For 1) The Installation Of Speedbumps And Outdoor Lighting On And Around Milton Street, And 2) Tree Planting And Landscape Improvements Along 27th Street, 31st Street, 40th Street, And At Various Locations Throughout The Longfellow Neighborhood Funded Through The West Oakland NPI Project, And (B) Authorizing The City Administrator To Enter Into Agreements With Project Sponsors And Make Necessary Expenditures To Implement Projects Under The Program Without Returning To The City Council

Sponsors:

Indexes:

Code sections:

Attachments: 1. 82979 CMS.pdf

Date	Ver.	Action By	Action	Result
9/21/2010	3	Concurrent Meeting of the Oakland Redevelopment Agency / City Council	Adopted	Pass
9/14/2010	3	*Concurrent Meeting of the Redevelopment Agency and Council Community & Economic Development Committee	Approved the Recommendation of Staff, and Forward	Pass
7/15/2010	1	*Rules & Legislation Committee	Scheduled	

2) A City Resolution (A) Accepting And Appropriating Agency Funds In An Amount Not To Exceed \$160,265 Under The Cooperation Agreement For 1) The Installation Of Speedbumps And Outdoor Lighting On And Around Milton Street, And 2) Tree Planting And Landscape Improvements Along 27th Street, 31st Street, 40th Street, And At Various Locations Throughout The Longfellow Neighborhood Funded Through The West Oakland NPI Project, And (B) Authorizing The City Administrator To Enter Into Agreements With Project Sponsors And Make Necessary Expenditures To Implement Projects Under The Program Without Returning To The City Council
 [Enter body here.]