

City of Oakland

Office of the City Clerk Oakland City Hall, 1 Frank H. Ogawa Plaza, Room 201 Oakland, California 94612

Legislation Details

File #: 16-0282 Version: 1 Name: Measure Z Evaluation Services Contract Award

Type: City Resolution Status: Passed

File created: 10/4/2016 In control: Special Concurrent Meeting of the Oakland

Redevelopment Successor Agency/City Council

On agenda: 11/29/2016 Final action: 11/29/2016

Title: Subject: Measure Z Evaluation Services Contract Award

From: Office Of The City Administrator

Recommendation: Adopt A 1) Resolution Authorizing The City Administrator To Enter Into A Contract With Mathematica Policy Research, Inc. To: A) Evaluate Select Oakland Unite Strategies For One Year From October 2016 Through December 2017 For Up To \$175,000, With The Option To Extend The Contract For Three Additional Years For A Total Amount Of Seven Hundred Twelve Thousand Dollars (\$712,000); And, B) Evaluate, Annually, All Oakland Unite Programs For One Year From October 2016 Through December 2017 For Up To \$170,000, With The Option To Extend The Contract For Three Additional Years For A Total Amount Of Seven Hundred Twenty-Five Thousand Dollars (\$725,000). 2) Enter Into A Contract With Resource Development Associates To Evaluate, Annually, The Police Department's Geographic And Community Policing Programs For One Year From October 2016 Through December 2017 For Up To \$102,000, With The Option To Extend The Contract For Three Additional Years, For A Total Amount Of Four Hundred Ninety-Eight Thousand Dollars

(\$498,000)

Sponsors: Office Of The City Administrator

Indexes:

Code sections:

Attachments: 1. View Report, 2. 86487 C.M.S.

Date	Ver.	Action By	Action	Result
11/29/2016	1	Special Concurrent Meeting of the Oakland Redevelopment Successor Agency / City Council / Geologic Hazard Abatement District Board	Adopted	Pass
11/15/2016	1	*Special Public Safety Committee	Approved the Recommendation of Staff, and Forward	Pass
10/20/2016	1	*Rules & Legislation Committee	Scheduled	